

## **Galway County Council - Site Notice**

Planning and Development Acts 2000 (as amended)
Planning and Development Regulations 2001 (as amended) - Part 8

## Rinville, Co. Galway

Pursuant to the requirements of the above, notice is hereby given that Galway County Council propose to carry out a development at the above location (Townland: Rinville West ) comprising an extension to the existing burial ground, car parking spaces and an internal link road.

A Stage 1 'Appropriate Assessment' screening was carried out for the proposed development and has concluded that a Stage 2 'Appropriate Assessment' [Natura Impact Statement (NIS)] is not required.

<u>Plans and particulars</u> of the proposed development will be available for inspection or for purchase for a fee not exceeding the reasonable cost of making a copy, during normal office hours (Monday to Friday, 9.00am – 4.00pm, excluding Bank Holidays and Public Holidays) from **Friday 11<sup>th</sup> April 2025** until **Thursday 15<sup>th</sup> May 2025** at the following location:

- Galway County Council, Planning Department (Public Counter), Aras an Chontae, Prospect Hill,
   Galway, H91 H6KX
- Galway County Council, Loughrea Area Office, Barrack Street, Loughrea, Co. Galway, H62 K065
- Galway County Council's Consultation Portal at <a href="https://consult.galway.ie/">https://consult.galway.ie/</a>

<u>Submissions or observations</u> in relation to the proposed development, dealing with the proper planning and sustainable development of the area in which the development would be situated, may be made in writing to the Planning Department, Galway County Council, Aras and Chontae, Prospect Hill, Galway, H91 H6KX; or in electronic format via the special website at <a href="https://planning.localgov.ie/en/search/application">https://planning.localgov.ie/en/search/application</a> (LGMA online portal) to arrive not later than Thursday 29<sup>nd</sup> May 2025.

Signed: Kiern (ogne

Date:

04/04/2025

Director of Services, Rural & Community Development, Integration and Environment